

Name:	
Period:	

UNIT: ELECTRICAL CIRCUITS

# FINAL CHALLENGE: BUILD YOUR RESCUE BASE SYSTEM!

# **OBJECTIVE:**

Design and build a rescue system that uses at least two types of energy (light, sound, or motion) to keep people or animals safe in the jungle!

### **MATERIALS:**

- ✓ LED lights
- ✓ Buzzers or motors
- ✓ Battery packs
- ✓ Alligator clips, wire, foil strips
- ✓ Switches, mirrors, pressure plates, fans, or paper sensors
- ✓ Green paper, cardboard, foam, tape

## STUDENT DIRECTIONS:

### Step 1: Plan It Out

- Think about what you learned from the other activities:
  - Lights can signal or light a path.
  - Buzzers can alert or warn others.
  - Motors or fans can cause motion to scare or signal.
- Decide what your rescue base will do:
  - o Help people find their way?
  - O Warn animals to stay away?
  - Send a sound or light signal when someone arrives?

# **Step 2: Choose Your Energy Types**

Pick at least TWO types of energy for your system:

- Light (LEDs or reflected mirrors)
- Sound (buzzers or alarms)
- Motion (motors, fans, moving parts)



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# Step 3: Build It

- Sketch your system first on the template below. Label each part.
- Then, using your materials, connect your components with batteries and switches.
- Test each part. Does it light up, buzz, or move when activated?

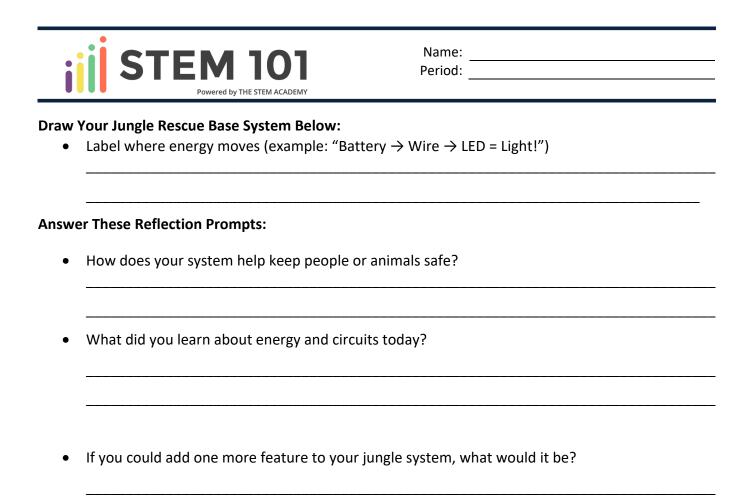
(Drawing area below: system layout with labeled parts) Example labels: LED, motor, buzzer, switch, battery

• Use arrows like: Battery → Wire → Buzzer = Sound!

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# Step 4: Test & Improve

- Does everything turn on at the right time?
- Can you combine switches (like a pressure plate + button)?
- Is the system clear and safe?



### STANDARDS ALIGNMENT

NGSS: 4-PS3-2, 4-PS3-4 STEL: STEL 1A, STEL 2A, STEL 3A, STEL 4A, STEL 5A, STEL 6A, STEL 7A, STEL 8A CCSS: CCSS.MATH.CONTENT.3.MD.D.8, CCSS.MATH.CONTENT.4.G.A.1, CCSS.MATH.CONTENT.4.MD.A.3, CCSS.MATH.PRACTICE.MP1, CCSS.MATH.PRACTICE.MP4, CCSS.MATH.PRACTICE.MP5, CCSS.MATH.PRACTICE.MP7